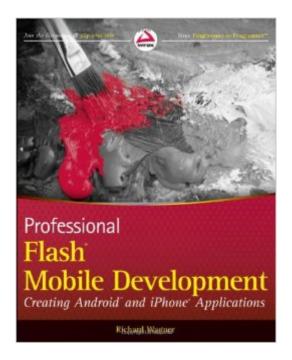
The book was found

Professional Flash Mobile Development: Creating Android And IPhone Applications





Synopsis

Professional Flash Mobile Development: Creating Android and iPhone Applications Everything Flash developers need to know to create native Android and iPhone apps This Wrox guide shows Flash developers how to create native applications for Android and iPhone mobile devices using Flash. Packed with practical examples, it shows how to build a variety of apps and integrate them with core mobile services such as Accelerometer, GPS, Photo Library,and more. Offers Flash developers the tools to create apps for the Android and iPhone mobile devices Shows how to design a user interface optimized for Android and iOS and offers plenty of examples for building native Android and iPhone apps with Flash, migrating existing Flash media, testing and debugging applications, and more Helps you understand ways to work with files on Android and iOS Professional Flash Mobile Development: Creating Android and iPhone Applications answers the demand for Flash-capable Android and iPhone apps.

Book Information

Paperback: 336 pages

Publisher: Wrox; 1 edition (January 25, 2011)

Language: English

ISBN-10: 0470620072

ISBN-13: 978-0470620076

Product Dimensions: 7.4 x 0.6 x 9.2 inches

Shipping Weight: 1.3 pounds

Average Customer Review: 4.7 out of 5 stars Â See all reviews (3 customer reviews)

Best Sellers Rank: #1,014,449 in Books (See Top 100 in Books) #44 in Books > Computers &

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Computers & Technology > Digital Audio, Video & Photography > Video Production

Customer Reviews

I am an advanced Flash Programmer who is at a beginning skill level for Mobile development. I've attended several trade shows this year, as well as purchased dozens of books. This book by far is the very best book I've found for the beginner, to intermediate with Flash Mobile programming. The author explains very clearly the process on both the iOS and Android platform. I'm fairly familiar with the iOS process, however this book walks you through in such an easy manor, it cleared up a lot of questions I had about the steps I simply took because I knew I had to. Very informative book, well

written and I would highly recommend. If you have been programming Mobile apps for a while, the introduction to the platforms may seem old news to you, however I feel you will still have much to learn from the book in regards to how to use Flash (as well as now to NOT use Flash) in your Mobile apps.

Wow. I needed this book. I am new at the Android market and I'm often confused by the Way things are done in the smart phone world. I'm used to being confused by other other systems. This book will answer questions and reduce frustration. Even if you never create an App, or get scarry as an amateur programmer, this book answers a load of mysterious questions.

The book arrived on time and in excellent condition. The book itself is wonderful. It has a lot of explanations about the differences between Flash Mobile components for the Android and iPhone. Recommended Reading for anyone wanting to do Mobile development on both devices.

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